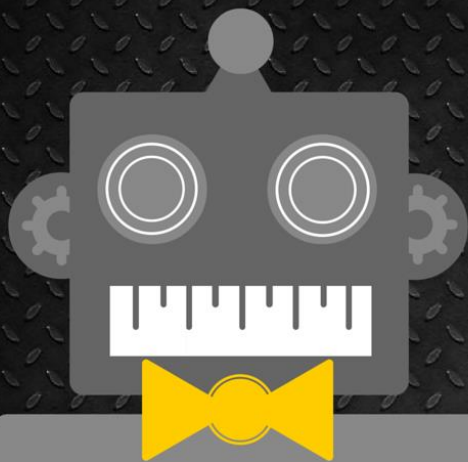




The Piqued Geek

Art by Eric Joyner



Upcoming Events:

May 9-13th: Finals Week

May 14th: SUMMER!!!!



Large Group Meeting:

WE ARE DONE FOR THE YEAR!

Stay tuned for information in the fall regarding LGMs for 2016-17☺

Weekly Watts Up:

Introducing: Video Game Development... A Game Gala Group

Sam Ingersoll established this group officially this past Wednesday! This group will help Bison Robotics work to better recruit NDSU students of a variety of majors, such as those in architecture, the arts, computer science, etc. The VGD will be working to create video games to enter into competitions; please note that no prior knowledge or experience is required! If you are interested in this group, contact Sam asap at Samantha.ingersoll@ndsu.edu!

Introducing: The Interdisciplinary Code Composition Conglomerate (ICCC)

This group was very recently started by BR member, Joe Cluett, and is essentially a "Learn-to-Code" group that deals mainly with C and C++. This group will present amazing opportunities to and benefit members majoring in computer engineer or otherwise! Also, ICCC was recently added to BlackBoard, so go join ASAP to get all the updates! Contact Joe Cluett at joseph.cluett@ndsu.edu with any questions or comments.

Apparel Discussion

An online apparel ordering store that provides a variety of clothing/accessory options for all the Bison Robotics lovers out there will be set up beginning this fall! This way, new members will also be able to order apparel, and shipping costs will be less for us poor college students. Tis a win-win.

New Officers for the Academic Year of 2016-17

Check out the list of your new officers on [the Bison Robotics website](#)! They all have marvelous ideas they are looking to implement to further improve Bison Robotics! The official transition to this new leadership team is complete!

Summer To-Do Lists: Ain't No Rest for the Tech-Heads

At the most recent Officer Meeting, a to-do list was constructed for the summer so that Bison Robotics returns even stronger come fall. Some of these items include the following: constructing a final draft a Member Survival Guide, organizing a handful of BR tools (BlackBoard, Google Drive, Trello, the website, etc), and creating a concrete meeting timeline for the entire school year of 2016-17 to avoid confusion. If you are interested in helping with any of these, contact jessie.lee@ndsu.edu to get pointed to the right team!

Check out...

[Twitter](#)

[Facebook](#)

[Instagram](#)

[Vine](#)

[BR Website](#)

[Trello](#)

Sun 5/8

Mother's Day!

Mon 5/9

Finals Week Commences

Tues 5/10

Wed 5/11

Thurs 5/12

Fri 5/13

Sat 5/14

Dobby is free! Treat yourself to some ice cream.



Project Updates

NRMC

Contact: Joseph.cluett@ndsu.edu

THIS COMPETITION IS EXTREMELY CLOSE!!!! The group departs for Florida immediately after finals week concludes. Parts were received earlier this week, and the final touches are being put on the robot before deadlines. Some of the group's final goals are to finish fabricating intake wheel and mount it on the robot as well as to work on the flap for bucket.

Quadcopter

Contact: Tyler.blanchard@ndsu.edu

Blanchard got a \$5,000 grant to build more copters! This team needs more people, so join the BlackBoard group! Next year, the group is thinking about doing a build AND business side for the project. Currently, two different competitions are being looked at, including one at Georgia Tech.

Snowplow

Contact: brady.goenner@ndsu.edu

The group had a meeting a few days ago, and it figured successfully constructed a software development plan. Several members are going to get various parts finished over the summer. The group is currently refining its EPICALLY SWEET laser sensor and neat GPS set-up! Contact Joe or Brady to get involved in Thundar 3.0!

Volunteering

Contact: jordyn.t.johnson@ndsu.edu

Welcome the new Ri3D project leads, Jessie Lee and Tyler Danielson! Both of them are super passionate about the event and have done it before.

Also, remember that FLL mentoring will become a more prominent endeavor of Bison Robotics come this next fall being that there will be eight teams in the Fargo area! Currently, Jordyn Johnson is the contact for all things FLL.

Again, those who volunteered at the World Championship for FRC had a marvelous time sharing their passion for robotics with high schoolers and Will.i.am.

Game Development

Contact: Samantha.ingersoll@ndsu.edu

BRAND NEW GROUP ALERT! This will involve various aspects of a game's creation (concept, art, and story writing and programming). No experience is necessary, and all majors are welcome and needed. Over the summer, the group will be experimenting with software and finding competitions! If interested for either the summer or even the fall, send Sam an email/join BlackBoard/text her at 763-233-1329.

ICCC (Learn Code)

Contact: Joseph.cluett@ndsu.edu

This group was very recently started by Cluett and is essentially a Learn-to-Code group that deals mainly with C and C++. This group will present amazing opportunities to and benefit members majoring in computer engineering or otherwise! Also, ICCC was added to BlackBoard, so go join ASAP to get all the updates! Contact Joe with any questions or concerns!

Miscellaneous/Other:

Question: What would you have liked to have known more about in BR? Eg: Was filling out requests confusing? Did you know where to find certain info? Email emma.schreifels@ndsu.edu with any of these so they can be avoided in the future by way of adding them to the Member Survival Guide draft!

"You can do anything, but you cannot do everything."

- David Allen

[Check THIS out!](#)

(Click above!)